## Homework 1: OCaml Exercises COSE312, Spring 2025

## Hakjoo Oh

## Due: 3/28, 23:59

 $\label{eq:problem 1} \textbf{Problem 1} \hspace{0.1 cm} \textbf{Write a function}$ 

smallest\_divisor: int -> int

that finds the smallest integral divisor (greater than 1) of a given number n. For example,

smallest\_divisor 15 = 3
smallest\_divisor 121 = 11
smallest\_divisor 141 = 3
smallest\_divisor 199 = 199

Ensure that your algorithm runs in  $\Theta(\sqrt{n})$  steps.

Problem 2 Write a higher-order function

product : (int  $\rightarrow$  int)  $\rightarrow$  int  $\rightarrow$  int  $\rightarrow$  int

such that product f a b computes

$$\prod_{i=a}^{b} f(i).$$

For instance,

product (fun x 
$$\rightarrow$$
 x) 1 5

evaulates to 120. In general, we can use product to define the factorial function:

fact n = product (fun x  $\rightarrow$  x) 1 n

Problem 3 Define the function iter:

iter : int \* (int  $\rightarrow$  int)  $\rightarrow$  (int  $\rightarrow$  int)

such that

$$\operatorname{iter}(n,f) = \underbrace{f \circ \cdots \circ f}_{n}.$$

When n = 0, iter(n, f) is defined to be the identity function. When n > 0, iter(n, f) is the function that applies f repeatedly n times. For instance,

$$iter(n, fun x \rightarrow 2+x) 0$$

evaluates to  $2 \times n$ .

Problem 4 Write a function

double: ('a -> 'a) -> 'a -> 'a

that takes a function of one argument as argument and returns a function that applies the original function twice. For example,

```
# let inc x = x + 1;;
val inc : int -> int = <fun>
# let mul x = x * 2;;
val mul : int -> int = <fun>
# (double inc) 1;;
-: int = 3
# (double inc) 2;;
-: int = 4
# ((double double) inc) 0;;
-: int = 4
# ((double (double double)) inc) 5;;
-: int = 21
# (double mul) 1;;
-: int = 4
# (double double) mul 2;;
-: int = 32
```

Problem 5 Write a function drop:

drop : 'a list -> int -> 'a list

that takes a list l and an integer n to take all but the first n elements of l. For example,

```
drop [1;2;3;4;5] 2 = [3; 4; 5]
drop [1;2] 3 = []
drop ["C"; "Java"; "OCaml"] 2 = ["OCaml"]
```

Problem 6 Write a function

zip: int list \* int list -> int list

which receives two lists a and b as arguments and combines the two lists by inserting the *i*th element of a before the *i*th element of b. If b does not have an *i*th element, append the excess elements of a in order. For example,

```
# zip ([1;3;5],[2;4;6]);;
- : int list = [1; 2; 3; 4; 5; 6]
# zip ([1;3],[2;4;6;8]);;
- : int list = [1; 2; 3; 4; 6; 8]
# zip ([1;3;5;7],[2;4]);;
- : int list = [1; 2; 3; 4; 5; 7]
```

Problem 7 Write a function

unzip: ('a \* 'b) list -> 'a list \* 'b list

that converts a list of pairs to a pair of lists. For example,

unzip [(1,"one");(2,"two");(3,"three")] = ([1;2;3],["one";"two";"three"])

Problem 8 Write a function

app: 'a list ->'a list -> 'a list

which appends the first list to the second list while removing duplicated elements. For instance, given two lists [4;5;6;7] and [1;2;3;4], the function should output [1;2;3;4;5;6;7]:

app [4;5;6;7] [1;2;3;4] = [1;2;3;4;5;6;7].

Problem 9 Write a function

concat: 'a list list -> 'a list

which makes a list consisting of all the elements of a list of lists. For example,

concat [[1;2];[3;4;5]] = [1;2;3;4;5]

 ${\bf Problem \ 10} \ {\rm Write \ a \ function}$ 

reduce : ('a  $\rightarrow$  'b  $\rightarrow$  'c  $\rightarrow$  'c)  $\rightarrow$  'a list  $\rightarrow$  'b list  $\rightarrow$  'c  $\rightarrow$  'c

Given a function f of type 'a -> 'b -> 'c -> 'c, the expression

reduce f [x1;x2;...;xn] [y1;y2;...;yn] c1

evaluates to f xn yn (... (f x2 y2 (f x1 y1 c1))...). For example,

reduce (fun x y z -> x \* y + z) [1;2;3] [0;1;2] 0

evaluates to 8.

**Problem 11** Binary numerals can be represented by lists of 0 and 1:

type digit = ZERO | ONE
type bin = digit list

For example, the binary representations of 11 and 30 are

[ONE; ZERO; ONE; ONE]

and

[ONE; ONE; ONE; ONE; ZERO],

respectively. Write a function

bmul: bin -> bin -> bin

that computes the binary product. For example,

bmul [ONE;ZERO;ONE;ONE] [ONE;ONE;ONE;ONE;ZERO]

evaluates to [ONE; ZERO; ONE; ZERO; ONE; ZERO; ONE; ZERO].

Problem 12 Consider the following propositional formula:

```
type formula =
  | True
  | False
  | Not of formula
  | AndAlso of formula * formula
  | OrElse of formula * formula
  | Imply of formula * formula
  | Equal of exp * exp
and exp =
  | Num of int
  | Plus of exp * exp
  | Minus of exp * exp
```

Write the function

eval : formula -> bool

that computes the truth value of a given formula. For example,

eval (Imply (Imply (True,False), True))

evaluates to true, and

eval (Equal (Num 1, Plus (Num 1, Num 2)))

evaluates to false.

Problem 13 Write a function

diff : aexp \* string -> aexp

that differentiates the given algebraic expression with respect to the variable given as the second argument. The algebraic expression **aexp** is defined as follows:

```
type aexp =
    | Const of int
    | Var of string
    | Power of string * int
    | Times of aexp list
    | Sum of aexp list
```

For example,  $x^2 + 2x + 1$  is represented by

Sum [Power ("x", 2); Times [Const 2; Var "x"]; Const 1]

and differentiating it (w.r.t. "x") gives 2x + 2, which can be represented by

Sum [Times [Const 2; Var "x"]; Const 2]

Note that the representation of 2x + 2 in **aexp** is not unique. For instance, the following also represents 2x + 2:

## Sum

```
[Times [Const 2; Power ("x", 1)];
Sum
[Times [Const 0; Var "x"];
Times [Const 2; Sum [Times [Const 1]; Times [Var "x"; Const 0]]]];
Const 0]
```

**Problem 14** A binary mobile consists of two branches, a left branch and a right branch. Each branch is a rod of a certain length, from which hangs either a weight or another binary mobile. In OCaml datatype, a binary mobile can be defined as follows:

A branch is either a simple branch, which is constructed from a length together with a weight, or a compound branch, which is constructed from a length together with another mobile. For instance, the mobile



is represented by the following:

```
(CompoundBranch (3,
 (CompoundBranch (2, (SimpleBranch (1, 1), SimpleBranch (1, 1))),
 SimpleBranch (1, 4))),
 SimpleBranch (6, 3))
```

Define the function

balanced : mobile -> bool

that tests whether a binary mobile is balanced. A mobile is said to be *balanced* if the torque applied by its top-left branch is equal to that applied by its top-right branch (that is, if the length of the left rod multiplied by the weight hanging from that rod is equal to the corresponding product for the right side) and if each of the submobiles hanging off its branches is balanced. For example, the example mobile above is balanced.

Problem 15 Consider the following expressions:

Implement a calculator for the expressions:

For instance,

$$\sum_{x=1}^{10} (x \ast x - 1)$$

is represented by

and evaluating it should give 375.