



**Problem 4** Consider the following high-level imperative language  $C$ :

$$\begin{aligned} C &\rightarrow \text{skip} \\ &\quad | \quad x = E \\ &\quad | \quad \text{while } B \ C \\ &\quad | \quad C_1; C_2 \\ E &\rightarrow n \mid x \mid E_1 + E_2 \\ B &\rightarrow \text{true} \mid \text{false} \mid E_1 < E_2 \end{aligned}$$

and a low-level language  $T$ :

$$\begin{aligned} T &\rightarrow \text{LabeledInstruction}^* \\ \text{LabeledInstruction} &\rightarrow \text{Label} \times \text{Instruction} \\ \text{Instruction} &\rightarrow \text{skip} \\ &\quad | \quad x = y \ \text{bop} \ z \\ &\quad | \quad x = y \\ &\quad | \quad x = n \\ &\quad | \quad \text{goto } L \\ &\quad | \quad \text{if } x \ \text{goto } L \\ \text{bop} &\rightarrow + \mid < \end{aligned}$$

The semantics of  $T$  should be clear from what we discussed in class.

Define a translator

$$\text{trans} : C \rightarrow T$$

that takes a program in  $C$  and converts it to a semantically equivalent  $T$  program.

$$\begin{aligned} \text{trans}_e(n) &= (t, [t = n]) \\ \text{trans}_e(x) &= (t, [t = x]) \\ \text{trans}_e(E_1 + E_2) &= \text{let } (t_1, \text{code}_1) = \text{trans}_e(E_1) \\ &\quad \text{let } (t_2, \text{code}_2) = \text{trans}_e(E_2) \\ &\quad \text{in } (t_3, \text{code}_1 @ \text{code}_2 @ [t_3 = t_1 + t_2]) \\ \text{trans}_b(\text{true}) &= (t, [t = 1]) \\ \text{trans}_b(\text{false}) &= (t, [t = 0]) \\ \text{trans}_b(E_1 < E_2) &= \text{let } (t_1, \text{code}_1) = \text{trans}_e(E_1) \\ &\quad \text{let } (t_2, \text{code}_2) = \text{trans}_e(E_2) \\ &\quad \text{in } (t_3, \text{code}_1 @ \text{code}_2 @ [t_3 = t_1 < t_2]) \\ \text{trans}(\text{skip}) &= [\text{skip}] \\ \text{trans}(x = E) &= \text{let } (t_1, \text{code}_1) = \text{trans}_e(E) \\ &\quad \text{in } \text{code}_1 @ [x = t_1] \\ \text{trans}(\text{while } E \ C) &= \text{let } (t_1, \text{code}_1) = \text{trans}_e(E) \\ &\quad \text{in } \text{code}_b = \text{trans}(C) \\ &\quad [(l_e, \text{skip})] @ \\ &\quad \text{code}_1 @ \\ &\quad [\text{if } t_1 \ \text{goto } l_b] @ \\ &\quad [\text{goto } l_x] \\ &\quad [(l_b, \text{skip})] @ \\ &\quad \text{code}_b @ \\ &\quad [\text{goto } l_e] \\ &\quad [(l_x, \text{skip})] \\ \text{trans}(C_1; C_2) &= \text{trans}(C_1) @ \text{trans}(C_2) \end{aligned}$$

**Problem** True/false questions:

1. A C compiler can be implemented in C.
2. The type of the function  $L$  in Problem 1 is  $L \in R \rightarrow 2^{\Sigma^*}$ .
3. The language of regular expressions (over some alphabet  $\Sigma$ ) can be expressed by a regular expression.
4. The language of HTML can be parsed by regular expressions.
5. Context-free grammars are regular expressions with recursion.
6. Regular expression  $c^*a(a \mid b \mid c)^*$  describes the strings over alphabet  $\{a, b, c\}$  where the first  $a$  precedes the first  $b$ .
7. There is a language that is context-free but not regular.
8. The  $\epsilon$ -closure of NFA states  $I$  is defined as the smallest set such that
$$I \cup \bigcup_{s \in T} \delta(s, \epsilon) \subseteq T$$
9.  $\text{fix}(\lambda X. ((X - \{1, 2, 3\}) \cup \{1\})) = \{1\}$ .
10. Every inductively defined object has an equivalent fixed point definition.
11. The following language is in  $\text{LR}(k)$  for some  $k$ .

$$\begin{aligned} S &\rightarrow i \ E \ t \ S \ S' \mid a \\ S' &\rightarrow e \ S \mid \epsilon \\ E &\rightarrow b \end{aligned}$$

12. Every bottom-up parser constructs a parse tree following the rightmost derivation in reverse.
13. In bottom-up parsing, a handle is always found at the leftmost substring of a right sentential form.
14. If a context-free grammar is unambiguous, every right-sentential form of the grammar has exactly one handle.
15. The following language is in  $\text{LL}(1)$ :
$$\begin{aligned} E &\rightarrow E + T \\ E &\rightarrow T \end{aligned}$$
16. There is one-to-one relationship between parse trees and derivations.
17. An ambiguous grammar is one that produces more than one rightmost derivation for the same sentence.
18. Consider the expression grammar:

$$E \rightarrow E + E \mid E * E \mid (E) \mid \text{id}$$

The SLR parsing for string  $\text{id} + \text{id} * \text{id}$  encounters the following shift/reduce conflict:

Stack	Input	Action
$E + E$	$* \text{id}$	shift or reduce

Assuming that  $*$  takes precedence over  $+$ , the correct action here is to take the reduce action.

19. Automatic translations between programming languages are *always* done recursively on the structure of the source language.
20. In static single-assignment form, a variable definition (e.g.,  $x = 1$ ) can be executed many times at runtime.