Final Exam COSE215, Spring 2015

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Problem 1. (20pts) Consider the following grammar of arithmetic expression:

$$\begin{array}{rcl} E & \rightarrow & I \mid E + E \mid E * E \mid (E) \\ I & \rightarrow & a \mid b \mid Ia \mid Ib \mid I0 \mid I1 \end{array}$$

This grammar is ambiguous because it does not respect the precedence and associativity of operators. For instance, expression 1 + 2 * 3 can be interpreted as either (1 + 2) * 3or 1 + (2 * 3), and expression 1 + 2 + 3 as either (1 + 2) + 3or 1 + (2 + 3).

To remove the ambiguity, a common technique is to classify the expressions into *factors*, *terms*, and *expressions*:

1. A *factor* (F) is either an identifier or a parenthesized expression. For instance, $a, b, (a + b), (a * b), \ldots$ are factors. Define factors by a grammar:

 $F \rightarrow$

2. A *term* (*T*) is either a product of one or more factors. For instance, a, b, (a+b), (a*b), a*b, a*(a+b), a*(a*b) are all terms. Define terms by a grammar:

 $T \rightarrow$

3. An *expression* (*E*) is a sum of one or more terms. For instance, $a * b, a * (a + b), a * b + a * (a + b), \ldots$ are expressions. Define expressions by a grammar:

 $E \rightarrow$

4. Putting factors, terms, and expressions together, the final unambiguous grammar for the arithmetic expression is defined:

$$\begin{array}{rrrr} I & \rightarrow & a \mid b \mid Ia \mid Ib \mid I0 \mid I1 \\ F & \rightarrow & \\ T & \rightarrow & \\ E & \rightarrow & \end{array}$$

Draw the parse tree for string 1 + 2 * 3 according to the new grammar.

Problem 2. (15pts) A pushdown automaton (PDA) is an extension of λ -NFA. Answer the following questions:

1. (5pts) A PDA is defined as a seven-tuple:

$$P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$$

Explain each component. (For δ , Z_0 , and F, specify their types).

2. (10pts) Design a PDA that accepts the language:

$$L = \{ww^R \mid w \in \{0, 1\}^*\}.$$

Problem 3. (10pts) Draw a Venn-diagram to illustrate the relationships between the following classes of languages:

- *RL*: the set of regular languages
- CFL: the set of context-free languages
- *UCFL*: the set of context-free languages that have unambiguous grammars
- *PDA*: the set of languages accepted by some pushdown automata
- *DPDA*: the set of languages accepted by some deterministic pushdown automata

Problem 4. (15pts) A pumping lemma for context-free languages can be stated as follows:

For any context-free language L there exists an integer n, such that for all $z \in L$ with $|z| \ge n$, there exist $u, v, w, x, y \in \Sigma^*$, such that 1. z = uvwxy2. $|vwx| \le n$ 3. $|vx| \ge 1$ 4. for all $i \ge 0$, $uv^i wx^i y \in L$.

- 1. (5pts) According to the pumping lemma, what is the essential property of CFLs? Compare the property with that of regular languages.
- 2. (10pts) Use the pumping lemma to show that the following language is not context-free:

$$L = \{0^n 1^n 2^n \mid n \ge 1\}.$$

Problem 7. (10pts) True/False questions:

- 1. There exists a general algorithm to remove ambiguity from a context-free grammar.
- 2. There is an algorithm that can tell whether a CFG is ambiguous or not.
- 3. For every ambiguous CFG, there exists an equivalent yet unambiguous CFG.
- 4. The language $\{ww^R\}$ can be accepted by some DPDA.
- 5. Context-free languages are closed under union, concatenation, and closure.
- 6. All computer programs written in modern languages can be implemented by some Turing machines.
- 7. It is possible to automatically translating programs written in C into an equivalent Turing machine.
- 8. The number of undecidable problems is countably infinite.
- 9. There is a problem solvable by Turing machines with two tapes but unsolvable by Turing machines with a single tape.
- 10. Every Turing machine can be represented by an expression in lambda calculus.

Problem 5. (10pts) Context-free languages are closed under union but not under intersection. Use this fact to prove that CFLs are not closed under complementation.

- **Problem** 8. (10pts) Let us go back to the motivating questions of this class:
- What is computing?
- What can a digital computer do? or cannot do?

Answer the questions as best as you can.

Problem 6. (10pts) Design a Turing machine that, given integers x and y, computes x + y. Explain how it works.