

# COSE212: Programming Languages

## Lecture 13 — Automatic Type Inference (3)

Hakjoo Oh  
2017 Fall

## Putting It All Together

- So far we have informally discussed automatic type inference.
- In this lecture, we define the algorithm precisely.

# Goal

**typeof :  $E \rightarrow T$**

$$\begin{array}{c} E \rightarrow n \\ | \\ x \\ | \\ E + E \\ | \\ E - E \\ | \\ \text{iszero } E \\ | \\ \text{if } E \text{ then } E \text{ else } E \\ | \\ \text{let } x = E \text{ in } E \\ | \\ \text{proc } x \text{ } E \\ | \\ E \text{ } E \\ \\ T \rightarrow \text{int} \\ | \\ \text{bool} \\ | \\ T \rightarrow T \\ | \\ \alpha \ (\in \text{TyVar}) \end{array}$$

# Deriving Type Equations

- Type equations:

$$TyEqn \rightarrow \emptyset \mid T \doteq T \wedge TyEqn$$

- Algorithm for generating equations:

$$\mathcal{V} : (\textit{Var} \rightarrow T) \times E \times T \rightarrow TyEqn$$

- $\mathcal{V}(\Gamma, e, t)$  generates the condition for  $e$  to have type  $t$  in  $\Gamma$ :

$\Gamma \vdash e : t$  iff  $\mathcal{V}(\Gamma, e, t)$  is satisfied.

- ▶  $\mathcal{V}([x \mapsto \text{int}], x+1, \alpha) = \alpha \doteq \text{int}$
- ▶  $\mathcal{V}(\emptyset, \text{proc } (x) \text{ (if } x \text{ then 1 else 2)}, \alpha \rightarrow \beta) = \alpha \doteq \text{bool} \wedge \beta \doteq \text{int}$

# Deriving Type Equations

$$\mathcal{V}(\Gamma, n, t) = t \doteq \text{int}$$

$$\mathcal{V}(\Gamma, x, t) = t \doteq \Gamma(x)$$

$$\mathcal{V}(\Gamma, e_1 + e_2, t) = t \doteq \text{int} \wedge \mathcal{V}(\Gamma, e_1, \text{int}) \wedge \mathcal{V}(\Gamma, e_2, \text{int})$$

$$\mathcal{V}(\Gamma, \text{iszero } e, t) = t \doteq \text{bool} \wedge \mathcal{V}(\Gamma, e, \text{int})$$

$$\mathcal{V}(\Gamma, \text{if } e_1 \ e_2 \ e_3, t) = \mathcal{V}(\Gamma, e_1, \text{bool}) \wedge \mathcal{V}(\Gamma, e_2, t) \wedge \mathcal{V}(\Gamma, e_3, t)$$

$$\mathcal{V}(\Gamma, \text{let } x = e_1 \text{ in } e_2, t) = \mathcal{V}(\Gamma, e_1, \alpha) \wedge \mathcal{V}([x \mapsto \alpha]\Gamma, e_2, t) \text{ (new } \alpha\text{)}$$

$$\mathcal{V}(\Gamma, \text{proc } (x) \ e, t) = t \doteq \alpha_1 \rightarrow \alpha_2 \wedge \mathcal{V}([x \mapsto \alpha_1]\Gamma, e, \alpha_2) \\ \text{(new } \alpha_1, \alpha_2\text{)}$$

$$\mathcal{V}(\Gamma, e_1 \ e_2, t) = \mathcal{V}(\Gamma, e_1, \alpha \rightarrow t) \wedge \mathcal{V}(\Gamma, e_2, \alpha) \text{ (new } \alpha\text{)}$$

## Example

$$\begin{aligned}\mathcal{V}(\emptyset, (\text{proc } (x) (x)) \ 1, \alpha) \\ &= \mathcal{V}(\emptyset, \text{proc } (x) (x), \alpha_1 \rightarrow \alpha) \wedge \mathcal{V}(\emptyset, 1, \alpha) && \text{new } \alpha_1 \\ &= \alpha_1 \rightarrow \alpha \doteq \alpha_2 \rightarrow \alpha_3 \wedge \mathcal{V}([x \mapsto \alpha_2], x, \alpha_3) \wedge \alpha \doteq \text{int} && \text{new } \alpha_2, \alpha_3 \\ &= \alpha_1 \rightarrow \alpha \doteq \alpha_2 \rightarrow \alpha_3 \wedge \alpha_2 \doteq \alpha_3 \wedge \alpha \doteq \text{int}\end{aligned}$$

## Exercise 1

$$\mathcal{V}(\emptyset, \text{proc } (f) \ (f\ 11), \alpha)$$

## Exercise 2

$\mathcal{V}([x \mapsto \text{bool}], \text{if } x \text{ then } (x - 1) \text{ else } 0, \alpha)$

## Exercise 3

$$\mathcal{V}(\emptyset, \text{proc } (f) \text{ (iszero } (f \ f)), \alpha)$$

# Substitution

Solutions of type equations are represented by substitution:

$$S \in Subst = TyVar \rightarrow T$$

Applying a substitution to a type:

$$\begin{aligned} S(\text{int}) &= \text{int} \\ S(\text{bool}) &= \text{bool} \\ S(\alpha) &= \begin{cases} t & \text{if } \alpha \mapsto t \in S \\ \alpha & \text{otherwise} \end{cases} \\ S(T_1 \rightarrow T_2) &= S(T_1) \rightarrow S(T_2) \end{aligned}$$

## Example

Applying the substitution

$$S = \{t_1 \mapsto \text{int}, t_2 \mapsto \text{int} \rightarrow \text{int}\}$$

to the type  $(t_1 \rightarrow t_2) \rightarrow (t_3 \rightarrow \text{int})$ :

$$\begin{aligned} & S((t_1 \rightarrow t_2) \rightarrow (t_3 \rightarrow \text{int})) \\ &= S(t_1 \rightarrow t_2) \rightarrow S(t_3 \rightarrow \text{int}) \\ &= (S(t_1) \rightarrow S(t_2)) \rightarrow (S(t_3) \rightarrow S(\text{int})) \\ &= (\text{int} \rightarrow (\text{int} \rightarrow \text{int})) \rightarrow (t_3 \rightarrow \text{int}) \end{aligned}$$

# Unification

Update the current substitution with equality  $t_1 \doteq t_2$ .

$$\mathbf{unify} : T \times T \times Subst \rightarrow Subst$$

$$\begin{aligned}\mathbf{unify}(\text{int}, \text{int}, S) &= S \\ \mathbf{unify}(\text{bool}, \text{bool}, S) &= S \\ \mathbf{unify}(\alpha, \alpha, S) &= S \\ \mathbf{unify}(\alpha, t, S) &= \begin{cases} \text{fail} & \alpha \text{ occurs in } t \\ \text{extend } S \text{ with } \alpha \doteq t & \text{otherwise} \end{cases} \\ \mathbf{unify}(t, \alpha, S) &= \mathbf{unify}(\alpha, t, S) \\ \mathbf{unify}(t_1 \rightarrow t_2, t'_1 \rightarrow t'_2, S) &= \text{let } S' = \mathbf{unify}(t_1, t'_1, S) \text{ in} \\ &\quad \text{let } S'' = \mathbf{unify}(S'(t_2), S'(t'_2), S') \text{ in} \\ &\quad S'' \\ \mathbf{unify}(\_, \_, \_) &= \text{fail}\end{aligned}$$

## Exercises

- $\text{unify}(\alpha, \text{int} \rightarrow \text{int}, \emptyset) =$
- $\text{unify}(\alpha, \text{int} \rightarrow \alpha, \emptyset) =$
- $\text{unify}(\alpha \rightarrow \beta, \text{int} \rightarrow \text{int}, \emptyset) =$
- $\text{unify}(\alpha \rightarrow \beta, \text{int} \rightarrow \alpha, \emptyset) =$

# Solving Equations

**unifyall** :  $TyEqn \rightarrow Subst \rightarrow Subst$

$$\mathbf{unifyall}(\emptyset, S) = S$$

$$\mathbf{unifyall}((t_1 \doteq t_2) \wedge u, S) = \text{let } S' = \mathbf{unify}(S(t_1), S(t_2), S) \\ \text{in } \mathbf{unifyall}(u, S')$$

Let  $\mathcal{U}$  be the final unification algorithm:

$$\mathcal{U}(u) = \mathbf{unifyall}(u, \emptyset)$$

# **typeof : $E \rightarrow T$**

```
typeof( $E$ ) =  
  let  $S = \mathcal{U}(\mathcal{V}(\emptyset, E, \alpha))$   (new  $\alpha$ )  
  in  $S(\alpha)$ 
```

## Examples

- **typeof**((proc (*x*) *x*) 1)
- **typeof**(let *x* = 1 in proc(*y*) (*x* + *y*))

# Summary: Automatic Type Inference

Design and implementation of static type system:

- logical rules for inferring types
- algorithmic procedure for inferring types