

# Homework 3

## COSE212, Fall 2017

Hakjoo Oh

**Due: 11/14, 24:00**

**Problem 1** Consider the following programming language, called **minML**, that features (recursive) procedures and explicit references.

**Syntax** The syntax of **minML** is defined as follows:

```
P → E
E → n
| x
| E + E | E - E | E * E | E/E
| iszero E
| read
| if E then E else E
| let x = E in E
| letrec f(x) = E in E
| proc x E
|   E E
| ref E
| ! E
| E := E
| E; E
| begin E end
```

**Semantics** The semantics is defined with the domain:

$$\begin{aligned} Val &= \mathbb{Z} + \text{Bool} + \text{Procedure} + \text{RecProcedure} + \text{Loc} \\ \text{Procedure} &= \text{Var} \times E \times \text{Env} \\ \text{RecProcedure} &= \text{Var} \times \text{Var} \times E \times \text{Env} \\ \rho \in \text{Env} &= \text{Var} \rightarrow \text{Val} \\ \sigma \in \text{Mem} &= \text{Loc} \rightarrow \text{Val} \end{aligned}$$

and the evaluation rules:

$$\begin{array}{c}
\frac{}{\rho, \sigma \vdash n \Rightarrow n, \sigma} \quad \frac{}{\rho, \sigma \vdash x \Rightarrow \rho(x), \sigma} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow n_1, \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow n_2, \sigma_2}{\rho, \sigma_0 \vdash E_1 \oplus E_2 \Rightarrow n_1 \oplus n_2, \sigma_2} \oplus \in \{+, *, -, /\} \\
\frac{\rho, \sigma_0 \vdash E \Rightarrow 0, \sigma_1}{\rho, \sigma_0 \vdash \text{iszero } E \Rightarrow \text{true}, \sigma_1} \quad \frac{\rho, \sigma_0 \vdash E \Rightarrow n, \sigma_1}{\rho, \sigma_0 \vdash \text{iszero } E \Rightarrow \text{false}, \sigma_1} \ n \neq 0 \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow \text{true}, \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\rho, \sigma_0 \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \Rightarrow v, \sigma_2} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow \text{false}, \sigma_1 \quad \rho, \sigma_1 \vdash E_3 \Rightarrow v, \sigma_2}{\rho, \sigma_0 \vdash \text{if } E_1 \text{ then } E_2 \text{ else } E_3 \Rightarrow v, \sigma_2} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow v_1, \sigma_1 \quad [x \mapsto v_1]\rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\rho, \sigma_0 \vdash \text{let } x = E_1 \text{ in } E_2 \Rightarrow v, \sigma_2} \\
\frac{[f \mapsto (f, x, E_1, \rho)]\rho, \sigma_0 \vdash E_2 \Rightarrow v, \sigma_1}{\rho, \sigma_0 \vdash \text{letrec } f(x) = E_1 \text{ in } E_2 \Rightarrow v, \sigma_1} \\
\frac{}{\rho, \sigma \vdash \text{proc } x \ E \Rightarrow (x, E, \rho), \sigma} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow (x, E, \rho'), \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\frac{[x \mapsto v]\rho', \sigma_2 \vdash E \Rightarrow v', \sigma_3}{\rho, \sigma_0 \vdash E_1 \ E_2 \Rightarrow v', \sigma_3}} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow (f, x, E, \rho'), \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\frac{[x \mapsto v, f \mapsto (f, x, E, \rho')]\rho', \sigma_2 \vdash E \Rightarrow v', \sigma_3}{\rho, \sigma_0 \vdash E_1 \ E_2 \Rightarrow v', \sigma_3}} \\
\frac{\rho, \sigma_0 \vdash E \Rightarrow v, \sigma_1}{\rho, \sigma_0 \vdash \text{ref } E \Rightarrow l, [l \mapsto v]\sigma_1} \ l \notin \text{Dom}(\sigma_1) \\
\frac{\rho, \sigma_0 \vdash E \Rightarrow l, \sigma_1}{\rho, \sigma_0 \vdash ! E \Rightarrow \sigma_1(l), \sigma_1} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow l, \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v, \sigma_2}{\rho, \sigma_0 \vdash E_1 := E_2 \Rightarrow v, [l \mapsto v]\sigma_2} \\
\frac{\rho, \sigma_0 \vdash E_1 \Rightarrow v_1, \sigma_1 \quad \rho, \sigma_1 \vdash E_2 \Rightarrow v_2, \sigma_2}{\rho, \sigma_0 \vdash E_1; E_2 \Rightarrow v_2, \sigma_2} \\
\frac{\rho, \sigma_0 \vdash E \Rightarrow v, \sigma_1}{\rho, \sigma_0 \vdash \text{begin } E \text{ end} \Rightarrow v, \sigma_1}
\end{array}$$

Implement an interpreter of minML. Raise an exception `UndefinedSemantics` whenever the semantics is undefined. Skeleton code will be provided.

**Problem 2** In class, we have focused on designing an expression-oriented, functional language. Designing a statement-oriented language like C follows a similar path. In this problem, let us design and implement a small imperative language, called `minC`.

**Syntax** The syntax of `minC` is defined as follows:

$$\begin{aligned} A &\rightarrow n \mid x \mid A_1 + A_2 \mid A_1 \star A_2 \mid A_1 - A_2 \\ B &\rightarrow \text{true} \mid \text{false} \mid A_1 = A_2 \mid A_1 \leq A_2 \mid \neg B \mid B_1 \wedge B_2 \\ S &\rightarrow x := A \\ &\quad \mid \text{skip} \\ &\quad \mid S_1; S_2 \\ &\quad \mid \text{if } B \text{ then } S_1 \text{ else } S_2 \\ &\quad \mid \text{while } B \text{ do } S \\ &\quad \mid \text{begin var } x := A; S \text{ end} \\ &\quad \mid \text{read } x \\ &\quad \mid \text{print } A \end{aligned}$$

The language has three syntactic categories:  $A$  (arithmetic expressions),  $B$  (boolean expressions), and  $S$  (statements). Arithmetic expressions include integers ( $n$ ), variables ( $x$ ), addition ( $A_1 + A_2$ ), multiplication ( $A_1 \star A_2$ ), and subtraction ( $A_1 - A_2$ ). Boolean expressions include boolean constants (`true`, `false`), comparison ( $A_1 = A_2$ ,  $A_1 \leq A_2$ ), negation ( $\neg B$ ), and conjunction ( $B_1 \wedge B_2$ ). Statements consist of assignment ( $x := A$ ), skip (`skip`), sequence ( $S_1; S_2$ ), conditional (`if B then S1 else S2`), loop (`while B do S`), block (`begin var x := A; S end`), read (`read x`), and print (`print A`) statements. Note that the language supports local blocks and every variable must be declared before its use: e.g.,

```
begin var y:=1;
  begin var x:=1;
    begin var x:=2;
      y:=x+1;           // x is 2, y is 3
      end;
      y:=y+x;           // x is 1, (old) y is 3
      print y           // 4 is printed
    end
  end
end
```

**Semantics** The semantics of `minC` is similar to that of C, where variables refer to references (i.e. implicit references). Thus, we define the environment and memory as follows:

$$\begin{aligned} \rho \in Env &= Var \rightarrow Loc \\ s \in Mem &= Loc \rightarrow Value \\ n \in Value &= \mathbb{Z} \end{aligned}$$

Given environment ( $\rho$ ) and memory state ( $s$ ), arithmetic ( $A$ ) and boolean ( $B$ ) expressions compute integers and booleans, represented by  $\mathcal{A}[A](\rho)(s)$  and

$\mathcal{B}\llbracket B \rrbracket(\rho)(s)$ , respectively. Evaluation functions  $\mathcal{A}\llbracket A \rrbracket$  and  $\mathcal{B}\llbracket B \rrbracket$  are inductively defined:

$$\begin{aligned}
\mathcal{A}\llbracket A \rrbracket & : Env \rightarrow Mem \rightarrow \mathbb{Z} \\
\mathcal{A}\llbracket n \rrbracket(\rho)(s) & = n \\
\mathcal{A}\llbracket x \rrbracket(\rho)(s) & = s(\rho(x)) \\
\mathcal{A}\llbracket A_1 + A_2 \rrbracket(\rho)(s) & = \mathcal{A}\llbracket A_1 \rrbracket(\rho)(s) + \mathcal{A}\llbracket A_2 \rrbracket(\rho)(s) \\
\mathcal{A}\llbracket A_1 \star A_2 \rrbracket(\rho)(s) & = \mathcal{A}\llbracket A_1 \rrbracket(\rho)(s) \times \mathcal{A}\llbracket A_2 \rrbracket(\rho)(s) \\
\mathcal{A}\llbracket A_1 - A_2 \rrbracket(\rho)(s) & = \mathcal{A}\llbracket A_1 \rrbracket(\rho)(s) - \mathcal{A}\llbracket A_2 \rrbracket(\rho)(s) \\
\mathcal{B}\llbracket B \rrbracket & : Env \rightarrow Mem \rightarrow Bool \\
\mathcal{B}\llbracket \text{true} \rrbracket(\rho)(s) & = true \\
\mathcal{B}\llbracket \text{false} \rrbracket(\rho)(s) & = false \\
\mathcal{B}\llbracket A_1 = A_2 \rrbracket(\rho)(s) & = \mathcal{A}\llbracket A_1 \rrbracket(\rho)(s) = \mathcal{A}\llbracket A_2 \rrbracket(\rho)(s) \\
\mathcal{B}\llbracket A_1 \leq A_2 \rrbracket(\rho)(s) & = \mathcal{A}\llbracket A_1 \rrbracket(\rho)(s) \leq \mathcal{A}\llbracket A_2 \rrbracket(\rho)(s) \\
\mathcal{B}\llbracket \neg B \rrbracket(\rho)(s) & = \mathcal{B}\llbracket B \rrbracket(\rho)(s) = false \\
\mathcal{B}\llbracket B_1 \wedge B_2 \rrbracket(\rho)(s) & = \mathcal{B}\llbracket B_1 \rrbracket(\rho)(s) \wedge \mathcal{B}\llbracket B_2 \rrbracket(\rho)(s)
\end{aligned}$$

With  $\mathcal{A}\llbracket A \rrbracket$  and  $\mathcal{B}\llbracket B \rrbracket$ , the semantics rules for statements are defined as follows:

$$\begin{gathered}
\frac{}{\rho, s \vdash x := A \Rightarrow \boxed{?}} \\
\frac{}{\rho, s \vdash \text{skip} \Rightarrow s} \\
\frac{\rho, s \vdash S_1 \Rightarrow s' \quad \rho, s' \vdash S_2 \Rightarrow s''}{\rho, s \vdash S_1; S_2 \Rightarrow s''} \\
\frac{\rho, s \vdash S_1 \Rightarrow s'}{\rho, s \vdash \text{if } B \text{ then } S_1 \text{ else } S_2 \Rightarrow s'} \mathcal{B}\llbracket B \rrbracket(\rho)(s) = true \\
\frac{\rho, s \vdash S_2 \Rightarrow s'}{\rho, s \vdash \text{if } B \text{ then } S_1 \text{ else } S_2 \Rightarrow s'} \mathcal{B}\llbracket B \rrbracket(\rho)(s) = false \\
\frac{}{\rho, s \vdash \text{while } B \text{ do } S \Rightarrow s} \mathcal{B}\llbracket B \rrbracket(\rho)(s) = false \\
\frac{\boxed{?}}{\rho, s \vdash \text{while } B \text{ do } S \Rightarrow s''} \mathcal{B}\llbracket B \rrbracket(\rho)(s) = true \\
\frac{\boxed{?}}{\rho, s \vdash \text{begin var } x := A; S \text{ end} \Rightarrow s'} l \notin \text{Dom}(s) \\
\frac{}{\rho, s \vdash \text{read } x \Rightarrow [\rho(x) \mapsto n]s} \quad \frac{}{\rho, s \vdash \text{print } A \Rightarrow s}
\end{gathered}$$

Complete the definition and implement an interpreter. Skeleton code will be provided.