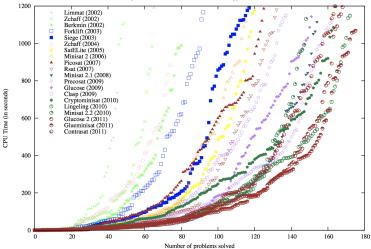
# AAA528: Computational Logic Lecture 2 — CDCL SAT Solvers

Hakjoo Oh 2025 Spring

#### Progress of SAT Solving

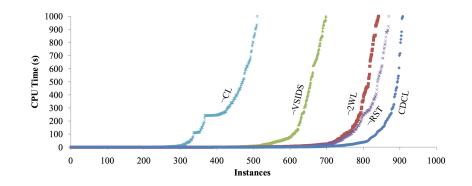


Results of the SAT competition/race winners on the SAT 2009 application benchmarks, 20mn timeout

(Courtesy of D. Le-Berre)

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#### Impact of CDCL



(Courtesy of Katebi et al. 2011)

#### Review: DPLL

```
let rec DPLL F =

let F' = BCP(F) in

if F' = \top then true

else if F' = \bot then false

else

let P = Choose(vars(F')) in

(DPLL F'\{P \mapsto \top\}) \lor (DPLL F'\{P \mapsto \bot\})
```

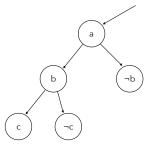
DPLL performs backtrack search, where each step involves

- deciding a variable to branch on,
- propagating logical implication of this decision, and
- backtracking in the case of conflict.

### Modern SAT Solving

Three major features of CDCL SAT solvers:

- Non-chronological backtracking
  - > DPLL always backtracks to the most recent decision level.



• Learning from past failures (covered in this lecture)

- ▶ DPLL revisits bad partial assignments that share the same root cause.
- Heuristics for choosing variables and assignments
  - DPLL chooses arbitrary variables.

#### Decision Variable and Level

DPLL performs a search on a binary tree.

- Decision variable: the assigned variable
- Decision level: the depth of the binary tree at which the decision is made, starting from 1.
  - The assignments implied by a decision (via BCP) are associated with the level of the decision.

Example:

$$(\neg P \lor Q) \land (R \lor \neg Q \lor S)$$

- Choose P and assign  $P = \top$ : P is the decision variable at level 1.
- With BCP, Q is assigned op at level 1.
- Choose R and assign  $R = \bot$  at decision level 2.
- BCP deduces  $S = \top$ . The decision level of S is 2.

#### Example (Decision Level and Antecedents)

Consider the CNF formula:

$$egin{array}{rcl} \phi&=&w_1\wedge w_2\wedge w_3\ &=&(x_1ee 
eg x_4)\wedge (x_1ee x_3)\wedge (
eg x_3ee x_2ee x_4) \end{array}$$

- Assume the decision assignment:  $x_4 = 0@1$ .
- Unit propagation yields no additional implications.
- The second decision:  $x_1 = 0@2$ .
- Unit propagation yields implied assignments  $x_3 = 1@2$  and  $x_2 = 1@2$ .

• 
$$lpha(x_3)=w_2$$
 and  $lpha(x_2)=w_3$ .

•  $\alpha(x)$ : the *antecedent* of x, the unit clause used for implying x

• 
$$\delta(x_4)=1$$
 and  $\delta(x_3)=2$ 

• 
$$\delta(x) \in \{-1,0,1,\ldots,|X|\}$$
: the decision level of  $x$ 

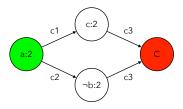
### Implication Graph

- An implication graph is a labelled directed acyclic graph G(V,E)
- Nodes (V) are the literals in the current partial assignment. Each node is labelled with the literal and the decision level at which it is assigned.
  - $x_i: dl: x_i$  was assigned to  $\top$  at decision level dl.
  - $\neg x_i: dl: x_i$  was assigned to  $\perp$  at decision level dl.
- E denotes the set of directed edges labelled with clauses:  $l \stackrel{c}{\rightarrow} l'$ .
- Edges from  $l_1, \ldots, l_k$  to l labelled with c mean that assignments  $l_1, \ldots, l_k$  caused assignment l due to clause c during BCP.
  - ▶ If l' is implied from c, then there is a directed edge from l to l' where  $\neg l \in c$ . (if  $l \xrightarrow{c} l'$ , then  $\neg l \in c$ )
- A special node C (or  $\kappa$ ) is called the conflict node. C is generated when unit propagation yields an unsatisfied clause (c).  $\alpha(C) = c$ .
- Edge to conflict node labeled with *c*: current partial assignment contradicts clause *c*.

#### Example 1

$$c_1:(\neg a \lor c) \quad c_2:(\neg a \lor \neg b) \quad c_3:(\neg c \lor b)$$

- Assume a is assigned  $\top$  at decision level 2.
- The implication graph:



- The root node denotes the decision literal.
- ▶  $a \xrightarrow{c_1} c$ : assignment  $a = \top$  caused assignment  $c = \top$  due to clause  $c_1$  during BCP. Similar for  $a \xrightarrow{c_2} \neg b$ .
- ▶  $c \xrightarrow{c_3} C$  and  $b \xrightarrow{c_3} C$ : assignments  $c = \top$  and  $b = \bot$  caused a contradiction due to clause  $c_3$ .

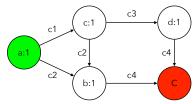
#### Example 2

$$c_1:(\neg a \lor c) \quad c_2:(\neg c \lor \neg a \lor b) \quad c_3:(\neg c \lor d) \quad c_4:(\neg d \lor \neg b)$$

- Assume a is assigned  $\top$  at decision level 1.
- During BCP,
  - $a = \top$  causes  $c = \top$  due to  $c_1: a \stackrel{c_1}{\rightarrow} c$ .
  - ▶  $a = \top$  and  $c = \top$  cause  $b = \top$  due to  $c_2$ :  $a \stackrel{c_2}{\rightarrow} b$  and  $c \stackrel{c_2}{\rightarrow} b$ .

• 
$$c = \top$$
 causes  $d = \top$  due to  $c_3$ :  $c \stackrel{c_3}{\rightarrow} d$ .

- Assignments b = ⊤ and d = ⊤ cause a contradiction due to c<sub>4</sub>:
   b <sup>c<sub>4</sub></sup>→ C and d <sup>c<sub>4</sub></sup>→ C.
- The implication graph:

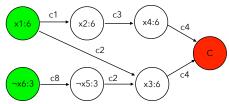


#### Example 3

Consider a formula that contains the following clauses, among others:

 $\begin{array}{lll} c_1:(\neg x_1 \lor x_2) & c_2:(\neg x_1 \lor x_3 \lor x_5) & c_3:(\neg x_2 \lor x_4) & c_4:(\neg x_3 \lor \neg x_4) \\ c_5:(x_1 \lor x_5 \lor \neg x_2) & c_6:(x_2 \lor x_3) & c_7:(x_2 \lor \neg x_3) & c_8:(x_6 \lor \neg x_5) \end{array}$ 

- Assume that at decision level 3 the decision was  $\neg x_6$ , which implied  $\neg x_5$  due to  $c_8$ .
- Assume further that the solver is now at decision level 6 and assigns x<sub>1</sub> = ⊤. At decision levels 4 and 5, variables other than x<sub>1</sub>,..., x<sub>6</sub> were assigned and not relevant to these clauses.
- The (partial) implication graph:



#### Exercise

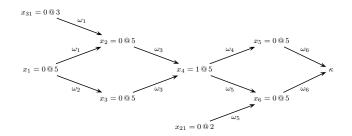
#### Consider the CNF formula:

$$\begin{aligned} \varphi_1 &= \omega_1 \wedge \omega_2 \wedge \omega_3 \wedge \omega_4 \wedge \omega_5 \wedge \omega_6 \\ &= (x_1 \vee x_{31} \vee \neg x_2) \wedge (x_1 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge \\ & (\neg x_4 \vee \neg x_5) \wedge (x_{21} \vee \neg x_4 \vee \neg x_6) \wedge (x_5 \vee x_6) \end{aligned}$$

- Assume decision assignments  $x_{21} = 0@2$  and  $x_{31} = 0@3$
- The current decision assignment:  $x_1 = 0@5$ .

The implication graph:

### Conflict Clause



- From this failure, we learn that  $\neg x_1 \land \neg x_{31} \land \neg x_{21}$  leads to a conflict.
- To avoid the conflict, the solver learns a conflict clause

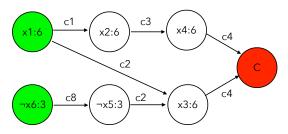
$$c_9: x_1 \vee x_{31} \vee x_{21}$$

and adds it to the formula. This process of adding conflict clauses is the solver's way to learn from its past mistakes.

• Conflict clauses prune the search space (and also have an impact on the decision heuristic).

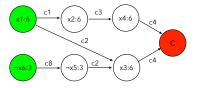
#### Exercise

Find a conflict clause from the failure:



#### Learning a Conflict Clause via Resolution

 $\begin{array}{cccc} c_1:(\neg x_1 \lor x_2) & c_2:(\neg x_1 \lor x_3 \lor x_5) & c_3:(\neg x_2 \lor x_4) & c_4:(\neg x_3 \lor \neg x_4) \\ c_5:(x_1 \lor x_5 \lor \neg x_2) & c_6:(x_2 \lor x_3) & c_7:(x_2 \lor \neg x_3) & c_8:(x_6 \lor \neg x_5) \end{array}$ 



- Start from the unsatisfied clause:  $c:=c_4=(
  eg x_3 \lor 
  eg x_4)$
- Pick the implied literal with the current decision level (6) in c: e.g.,  $x_3$
- Pick any incoming edge (antecedent) of  $x_3$ :  $c_2 = (\neg x_1 \lor x_3 \lor x_5)$
- Resolve  $c_4$  and  $c_2$ :  $c := (\neg x_1 \lor \neg x_4 \lor x_5)$
- Pick the implied literal with level 6:  $\neg x_4$
- Plck the incoming edge of  $x_4$ :  $c_3 = (\neg x_2 \lor x_4)$
- Resolve  $c_3$  and  $c_{:} c := (\neg x_1 \lor \neg x_2 \lor x_5)$
- Pick the implied literal with level 6:  $\neg x_2$
- Pick the incoming edge:  $c_1 = (\neg x_1 \lor x_2)$
- Resolve  $c_1$  with  $c: c := (\neg x_1 \lor x_5)$ . No more resolutions (no literal with the current decision level and incoming edge).

#### Learning a Conflict Clause via Resolution

The clause learning procedure:

$$\omega_L^{d,i} = \begin{cases} \alpha(\kappa) & \text{if } i = 0\\ \omega_L^{d,i-1} \odot \alpha(l) & \text{if } i \neq 0 \land \xi(\omega_L^{d,i-1}, l, d) = 1\\ \omega_L^{d,i-1} & \text{if } i \neq 0 \land \forall_l \xi(\omega_L^{d,i-1}, l, d) = 0 \end{cases}$$

- $lpha(\kappa)$ : all literals in the unsatisfied clause
- $\xi(\omega, l, d)$  is true if a clause  $\omega$  has an implied literal l assigned at the current decision level d:

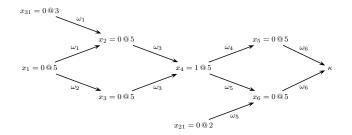
$$\xi(\omega, l, d) \iff l \in \omega \wedge \delta(l) = d \wedge \alpha(l) 
eq \mathsf{NIL}$$

- When i = 0, the clause is set to the unsatisfied clause  $lpha(\kappa)$ .
- At each step *i*, a literal *l* assigned at the current decision level *d* is selected and the intermediate clause is resolved with the antecedent of *l*.

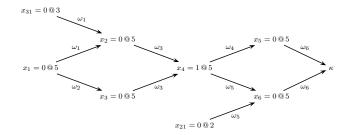
#### Exercise

#### Apply the clause learning procedure to the example:

$$\begin{aligned} \varphi_1 &= \omega_1 \wedge \omega_2 \wedge \omega_3 \wedge \omega_4 \wedge \omega_5 \wedge \omega_6 \\ &= (x_1 \vee x_{31} \vee \neg x_2) \wedge (x_1 \vee \neg x_3) \wedge (x_2 \vee x_3 \vee x_4) \wedge \\ (\neg x_4 \vee \neg x_5) \wedge (x_{21} \vee \neg x_4 \vee \neg x_6) \wedge (x_5 \vee x_6) \end{aligned}$$



#### Heuristic for Deriving Smaller Conflict Clause



Goal: Learning a smaller conflict clause  $\neg x_4 \lor x_{21}$ .

- Find first unique implication point (UIP):  $x_4 = 1@5$ .
  - All paths from current decision node to the conflict node must go through UIP. First UIP is closest to conflict node.
- Stop clause learning at the first UIP.

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### Clause Learning with UIPs

- Observation: In the implication graph, there is a UIP at decision level d, when the number of literals in ω<sup>d,i</sup><sub>L</sub> assigned at decision level d is 1.
- Let  $\sigma(\omega, d)$  be the number of literals in  $\omega$  assigned at decision level d:

$$\sigma(\omega,d) = |\{l \in \omega \mid \delta(l) = d\}|$$

• The clause learning procedure with UIPs:

$$w_L^{d,i} = \left\{egin{array}{ll} lpha(\kappa) & ext{if } i=0 \ w_L^{d,i-1} & ext{if } i
eq 0 \wedge \sigma(w_L^{d,i-1},d) = 1 \ w_L^{d,i-1}\odotlpha(l) & ext{if } i
eq 0 \wedge \xi(w_L^{d,i-1},l,d) = 1 \end{array}
ight.$$

• Example:

 $\begin{array}{ll} w_L^{5,0} = \{x_5, x_6\} & \mbox{ Literals in } \alpha(\kappa) \\ w_L^{5,1} = \{\neg x_4, x_6\} & \mbox{ Resolve with } \alpha(x_5) = \omega_4 \\ w_L^{5,2} = \{\neg x_4, x_{21}\} & \mbox{ No more resolution applicable} \end{array}$ 

## **CDCL** Algorithm

Algorithm 1 Typical CDCL algorithm

#### $CDCL(\varphi, \nu)$

```
if (UNITPROPAGATION(\varphi, \nu) = = CONFLICT)
        then return UNSAT
 2
    dl \leftarrow 0
 3
                                                      ▷ Decision level
    while (not ALLVARIABLESASSIGNED(\varphi, \nu))
 4
           do (x, v) = \text{PickBranchingVariable}(\varphi, \nu)
5
                                                                                        ▷ Decide stage
               dl \leftarrow dl + 1
                                                      > Increment decision level due to new decision
6
               \nu \leftarrow \nu \cup \{(x,v)\}
 7
               if (UNITPROPAGATION(\varphi, \nu) == CONFLICT)
8
                                                                                       ▷ Deduce stage
9
                  then \beta = \text{CONFLICTANALYSIS}(\varphi, \nu)
                                                                                     ▷ Diagnose stage
10
                         if (\beta < 0)
                            then return UNSAT
11
12
                            else Backtrack(\varphi, \nu, \beta)
13
                                                      > Decrement decision level due to backtracking
                                   dl \leftarrow \beta
    return SAT
14
```

- CONFLICTANALYSIS analyzes the most recent conflict, learns a new clause from the conflict, and returns a backtracking level.
- BACKTRACK backtracks to the decision level computed by CONFLICTANALYSIS.

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### Summary

- Conflict-Driven Clause Learning
- Modern CDCL SAT solvers involves a number of additional issues:
  - Variable selection heuristics
  - Lazy data structures
  - Periodic restart of backtrack search
  - Deletion policies for learnt clauses
  - ▶ ...
- Slides are based on the following references:
  - Decision Procedures. Springer
  - Handbook of Satisfiability. IOS Press
  - http://www.cs.utexas.edu/~isil/cs389L/lecture3-6up.pdf

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