

COSE215: Theory of Computation

Lecture 13 — Properties of Context-Free Languages (1)

Hakjoo Oh
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Properties of CFLs

- Normal forms for CFGs
- Pumping lemma for CFLs
- Closure properties for CFLs

Chomsky Normal Form

Definition

A CFG is in Chomsky Normal Form (CNF), if its all productions are of the form

$$A \rightarrow BC \text{ or } A \rightarrow a$$

Theorem

Every CFL (without ϵ) has a CFG in CNF.

Preliminary Simplifications

- 1 Elimination of *useless symbols*
- 2 Elimination of ϵ -*productions*
- 3 Elimination of *unit productions*

Useless Symbols

Definition (Useful/Useless Symbols)

A symbol X is *useful* for a grammar $G = (V, T, S, P)$ if there is some derivation of the form $S \Rightarrow^* \alpha X \beta \Rightarrow^* w$, where $w \in T^*$. Otherwise, X is *useless*.

Eliminating Useless Symbols

- 1 Identify *generating* and *reachable* symbols.
 - ▶ X is generating if $X \Rightarrow^* w$ for some terminal string w .
 - ▶ X is reachable if $S \Rightarrow^* \alpha X \beta$ for some α and β .
- 2 Remove non-generating symbols, and then non-reachable symbols.

Example

$$\begin{aligned} S &\rightarrow AB \mid a \\ A &\rightarrow b \end{aligned}$$

- 1 Find generating symbols:
- 2 Remove non-generating symbols:
- 3 Find reachable symbols:
- 4 Remove non-reachable symbols:

Correctness of Useless Symbol Elimination

Theorem

Let $G = (V, T, S, P)$ be a CFG and assume that $L(G) \neq \emptyset$. Let G_2 be the grammar obtained by running the following procedure:

- 1 Eliminate non-generating symbols and all productions involving those symbols. Let $G_2 = (V_2, T_2, S, P_2)$ be this new grammar.
- 2 Eliminate all symbols that are not reachable in the grammar G_2 . Let G_1 be the result.

Then, G_1 has no useless symbols, and $L(G) = L(G_1)$.

Finding Generating and Reachable Symbols

- ① The sets of generating and reachable symbols are defined inductively.
- ② We can compute inductive sets via an iterative fixed point algorithm.

Inductive Definition of Generating Symbols

Definition (Generating Symbols)

Let $G = (V, T, S, P)$ be a grammar. The set of generating symbols of G is defined as follows:

- Basis: The set includes every symbol of T .
- Induction: If there is a production $A \rightarrow \alpha$ and the set includes every symbol of α , then the set includes A .

Note that the definition is non-constructive.

Computing the Set of Generating Symbols

An iterative fixed point algorithm:

$Y := T$

repeat

$Y' := Y$

$Y := Y \cup \{A \mid (A \rightarrow \alpha) \in P, Y \text{ includes every symbol of } \alpha\}$

until $Y = Y'$

Example

$$S \rightarrow AB \mid a$$

$$A \rightarrow b$$

- The fixed point iteration for finding generating symbols:

Inductive Definition of Reachable Symbols

Definition (Reachable Symbols)

Let $G = (V, T, S, P)$ be a grammar. The set of reachable symbols of G is defined as follows:

- Basis: The set includes S .
- Induction: If the set includes A and there is a production $A \rightarrow X_1 \dots X_k$, then the set includes X_1, \dots, X_k .

$Y := \{S\}$

repeat

$Y' := Y$

$Y := Y \cup \{X_1, \dots, X_k \mid A \in Y, (A \rightarrow X_1, \dots, X_k) \in P\}$

until $Y = Y'$

Example

$$S \rightarrow AB \mid a$$

$$A \rightarrow b$$

- The fixed point iteration for finding reachable symbols:

Eliminating ϵ -Productions ($A \rightarrow \epsilon$)

- 1 Find *nullable* variables.
- 2 Construct a new grammar, where nullable variables are replaced by ϵ in all possible combinations.

Nullable Variables

Definition

A variable A is *nullable* if $A \Rightarrow^* \epsilon$.

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Definition (Inductive version)

Let $G = (V, T, S, P)$ be a grammar. The set of nullable variables of G is defined as follows:

- Basis: If $A \rightarrow \epsilon$ is a production of G , then the set includes A .
- Induction: If there is a production $B \rightarrow C_1 \dots C_k$, where every C_i is included in the set, then the set includes B .

$$Y := \{A \mid (A \rightarrow \epsilon) \in P\}$$

repeat

$$Y' := Y$$

$$Y := Y \cup \{B \mid (B \rightarrow C_1 \dots C_k) \in P, C_i \in Y \text{ for every } i\}$$

until $Y = Y'$

Eliminate ϵ -Productions

Let $G = (V, T, S, P)$ be a grammar. Construct a new grammar

$$(V, T, S, P_1)$$

where P_1 is defined as follows.

For each production $A \rightarrow X_1 X_2 \dots X_k$ of P , where $k \geq 1$

- 1 Put $A \rightarrow X_1 X_2 \dots X_k$ into P_1
- 2 Put into P_1 all those productions generated by replacing nullable variables by ϵ in all possible combinations. If all X_i 's are nullable, do not put $A \rightarrow \epsilon$ into P_1 .

Example

$$\begin{aligned} S &\rightarrow AB \\ A &\rightarrow aAA \mid \epsilon \\ B &\rightarrow bBB \mid \epsilon \end{aligned}$$

- The set of nullable symbols:
- The new grammar without ϵ -productions:

Eliminating Unit Productions

A unit production is of the form $A \rightarrow B$, e.g.,

$$S \rightarrow A$$

$$A \rightarrow a \mid b$$

Eliminating Unit Productions

Given $G = (V, T, S, P)$,

- 1 Find all *unit pairs* of variables (A, B) such that $A \Rightarrow^* B$ using a sequence of unit productions only.
- 2 Define $G_1 = (V, T, S, P_1)$ as follows. For each unit pair (A, B) , add to P_1 all the productions $A \rightarrow \alpha$ where $B \rightarrow \alpha$ is a non-unit production in P .

E.g.,

$$\begin{aligned} S &\rightarrow A \\ A &\rightarrow a \mid b \end{aligned}$$

Example

$$S \rightarrow Aa \mid B$$

$$B \rightarrow A \mid bb$$

$$A \rightarrow a \mid bc \mid B$$

- Unit pairs:
- The grammar without unit productions:

Eliminating Unit Productions

Theorem (Correctness)

If grammar G_1 is constructed from grammar G by the algorithm for eliminating unit productions, then $L(G_1) = L(G)$.

Finding Unit Pairs

Definition (Unit Pairs)

Let $G = (V, T, S, P)$ be a grammar. The set of unit pairs is defined as follows:

- Basis: (A, A) is a unit pair for any variable A .
- Induction: Suppose we have determined that (A, B) is a unit pair, and $B \rightarrow C$ is a production, where C is a variable. Then (A, C) is a unit pair.

$$Y := \{ \quad \quad \quad \}$$

repeat

$$Y' := Y$$
$$Y := Y \cup \{ \quad \quad \quad \}$$

until $Y = Y'$

Example

$$S \rightarrow Aa \mid B$$

$$B \rightarrow A \mid bb$$

$$A \rightarrow a \mid bc \mid B$$

The fixed point computation proceeds as follows:

$$\{(S, S), (A, A), (B, B)\},$$

$$\{(S, S), (A, A), (B, B), (S, B), (B, A), (A, B)\},$$

$$\{(S, S), (A, A), (B, B), (S, B), (B, A), (A, B), (S, A)\}$$

$$\{(S, S), (A, A), (B, B), (S, B), (B, A), (A, B), (S, A)\}$$

Putting them together

Apply them in the following order:

- 1 Eliminate ϵ -productions
- 2 Eliminate unit productions
- 3 Eliminate useless symbols

Theorem

If G is a CFG generating a language that contains at least one string other than ϵ , then there is another CFG G_1 such that $L(G_1) = L(G) - \{\epsilon\}$, and G_1 has no useless symbols, ϵ -productions, or unit-productions.

Proof.



Chomsky Normal Form

Definition (Chomsky Normal Form)

A grammar G is in CNF if all productions in G are either

- ① $A \rightarrow BC$, where A , B , and C are variables
- ② $A \rightarrow a$, where A is a variable and a is a terminal

Further, G has no useless symbols.

Putting CFG in CNF

- 1 Start with a grammar without useless symbols, ϵ -productions, and unit productions.
- 2 Each production of the grammar is either of the form $A \rightarrow a$, which is already in a form allowed by CNF, or it has a body of length 2 or more. Do the following:
 - 1 Arrange that all bodies of length 2 or more consist only of variables. To do so, if terminal a appears in a body of length 2 or more, replace it by a new variable, say A and add $A \rightarrow a$.
 - 2 Break bodies of length 3 or more into a cascade of productions, each with a body consisting of two variables. To do so, we break production $A \rightarrow B_1 B_2 \dots B_k$ into a set of productions

$$\begin{aligned}A &\rightarrow B_1 C_1, \\C_1 &\rightarrow B_2 C_2, \\&\dots, \\C_{k-3} &\rightarrow B_{k-2} C_{k-2}, \\C_{k-2} &\rightarrow B_{k-1} B_k\end{aligned}$$

Summary

- Every CFG can be transformed into a CFG in CNF
- To do so,
 - ① Apply ϵ -production, unit production, useless symbols eliminations
 - ② Arrange and break remaining productions.