

COSE215: Theory of Computation

Lecture 16 — Undecidability

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Recursively Enumerable Languages

Definition

A language L is *recursively enumerable* (RE) if there exists a Turing machine that accepts it.

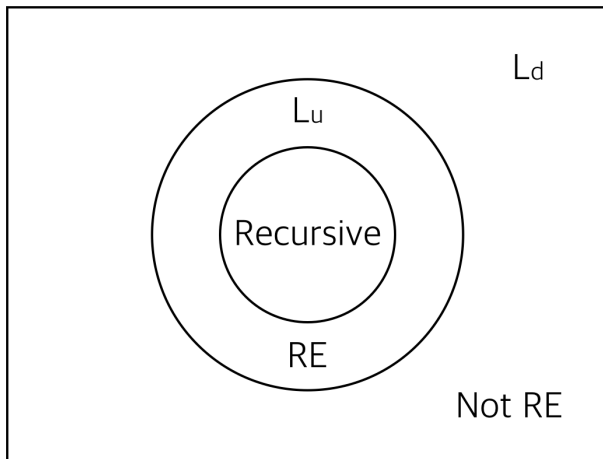
$$L \text{ is RE} \Leftrightarrow \exists M \in TM. \forall w \in L. q_0 w \vdash^* x_1 q_f x_2$$

Recursive Languages (Decidable Languages)

Definition

A language L is *recursive* if there exists a Turing machine that accepts it and always terminates.

Overview



L_d : A language that is not recursively enumerable

$$L_d = \{w_i \mid w_i \notin L(M_i)\}$$

Preliminary steps:

- 1 Enumerating binary strings
- 2 Representing Turing machines in binary strings

Enumerating Binary Strings

- A binary string can be represented by a unique integer i :

The integer for binary string w is the integer value of $1w$.

- w_i : the i th binary string

$$w_1 = \epsilon$$

$$w_2 = 0$$

$$w_3 = 1$$

$$w_4 = 00$$

$$w_5 = 01$$

$$w_6 = 10$$

$$w_7 = 11$$

$$w_8 = 000$$

$$w_9 = 001$$

\vdots

Representing Turing Machines as Binary Strings

$$M = (Q, \{0, 1\}, \Gamma, \delta, q_1, B, F)$$

- ① $Q = \{q_1, q_2, \dots, q_r\}$
- ② $\Gamma = \{X_1, X_2, X_3, \dots, X_s\}$
- ③ Directions : $\{D_1, D_2\}$

Encoding for the transition function $\delta(q_i, X_j) = (q_k, X_l, D_m)$:

$$0^i 10^j 10^k 10^l 10^m$$

Encoding for the Turing machine M :

$$C_1 11 C_2 11 \dots C_{n-1} 11 C_n$$

(C_i : encoding for the i th transition rule of M).

Example

$$M = (\{q_1, q_2, q_3\}, \{0, 1\}, \{0, 1, B\}, \delta, q_1, B, \{q_2\})$$

$$\delta(q_1, 1) = (q_3, 0, R), \quad 0100100010100$$

$$\delta(q_3, 0) = (q_1, 1, R), \quad 0001010100100$$

$$\delta(q_3, 1) = (q_2, 0, R), \quad 00010010010100$$

$$\delta(q_3, B) = (q_3, 1, L), \quad 0001000100010010$$

Encoding in binary string:

01001000101001100010101001001100010010010100110001000100010010

Turing machines can be ordered

M_i : The i th Turing machine

Definition

We define M_i to be the Turing machine whose binary representation is w_i .

Turing machines can be ordered

M_i : The i th Turing machine

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We define M_i to be the Turing machine whose binary representation is w_i .

When M_i is not a valid Turing machine, define M_i to be a Turing machine with one state and no transitions, e.g., M_1 .

The Diagonalization Language

Definition

$$L_d = \{w_i \mid w_i \notin L(M_i)\}$$

Theorem

L_d is not a recursively enumerable language.

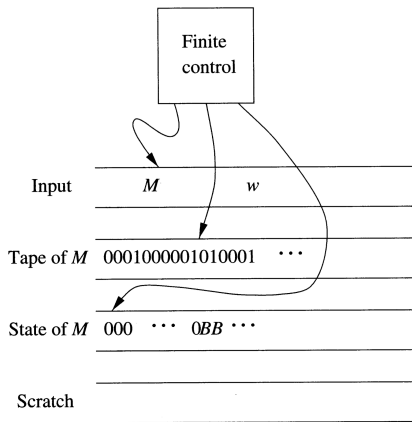
		<i>j</i>				
		1	2	3	4	...
<i>i</i>	1	0	1	1	0	...
	2	1	1	0	0	...
	3	0	0	1	1	...
	4	0	1	0	1	...
	⋮	⋮	⋮	⋮	⋮	⋮

L_u : A language that is RE but not recursive

$$L_u = \{(M, w) \mid w \in L(M)\}$$

L_u is recursively enumerable

The Turing machine that accepts $L_u = \{(M, w) \mid w \in L(M)\}$:

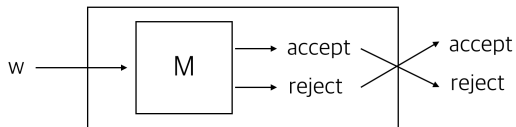


“Universal Turing Machine”

Properties of complements (1)

Lemma

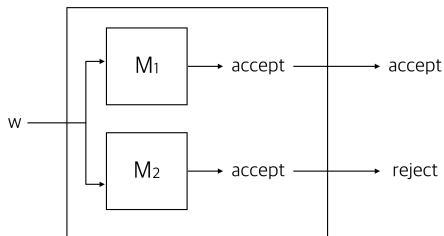
If L is a recursive language, then so is \bar{L} .



Properties of Complements (2)

Lemma

If both a language L and its complement are RE, then L is recursive.



L_u is not recursive

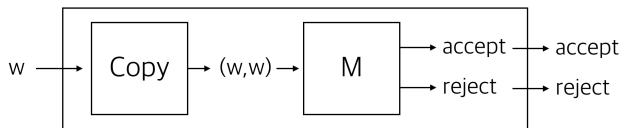
Theorem

L_u is RE but not recursive.

- Suppose L_u were recursive.
- Then by the property of complements, \bar{L}_u is also recursive.
- However, if we have a TM M to accept \bar{L}_u , then we can construct a TM to accept L_d (explained next).
- We already know that L_d is not RE, contradiction.

Construction of TM to accept L_d from TM to accept \bar{L}_u

Suppose $L(M) = \bar{L}_u$. We construct M' s.t. $L(M') = L_d$ as follows:



Summary

We have

- 1 defined the class of recursively enumerable languages,
- 2 defined the class of recursive languages,
- 3 defined a non-recursively enumerable language L_d and prove it, and
- 4 defined a non-recursive language L_u and prove it.