

# COSE215: Theory of Computation

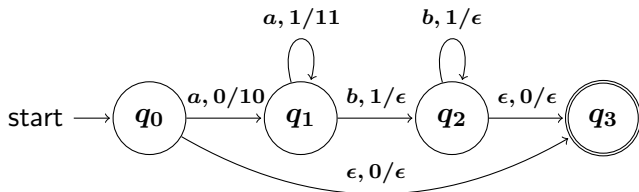
## Lecture 12 — Pushdown Automata (2)

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## Exercises

- $L = \{a^n b^n \mid n \geq 0\}$ :

$$P = (\{q_0, q_1, q_2, q_3\}, \{a, b\}, \{0, 1\}, \delta, q_0, 0, \{q_3\})$$



- $L = \{w \in \{a, b\}^* \mid n_a(w) = n_b(w)\}$

- ▶ Intuition: Whenever we read  $a$ , we insert a counter symbol  $0$  onto the stack, and pop one counter symbol from the stack whenever  $b$  is found. For example,

$$(abab, Z_0) \rightarrow (bab, 0Z_0) \rightarrow (ab, Z_0) \rightarrow (b, 0Z_0) \rightarrow (\epsilon, Z_0)$$

- ▶ For the cases where a prefix of the input string contains more  $b$ 's than  $a$ 's, use a negative counter symbol, say  $1$ , for counting the  $b$ 's that should be matched against  $a$ 's later. For example,

$$(bbaa, Z_0) \rightarrow (baa, 1Z_0) \rightarrow (aa, 11Z_0) \rightarrow (a, 1Z_0) \rightarrow (\epsilon, Z_0)$$

- ▶ The pushdown automaton:

$$P = (\{q_0, q_1\}, \{a, b\}, \{0, 1, Z_0\}, \delta, q_0, Z_0, \{q_1\})$$

$a, Z_0/0Z_0$

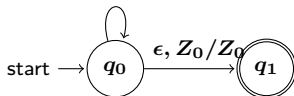
$a, 0/00$

$b, 0/\epsilon$

$b, Z_0/1Z_0$

$b, 1/11$

$a, 1/\epsilon$



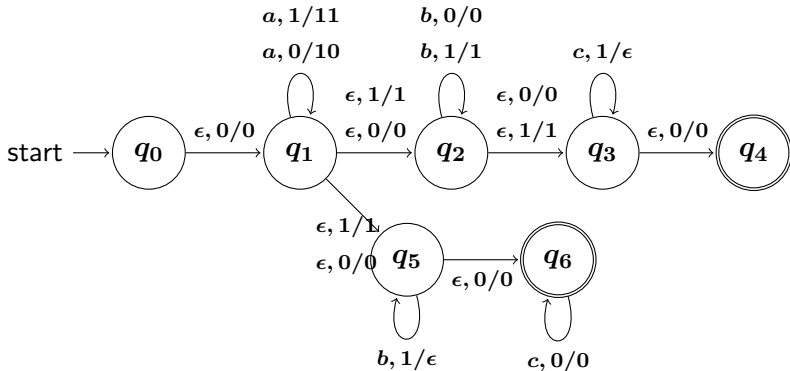
- $L = \{a^i b^j c^k \mid i, j, k \geq 0 \wedge (i = j \vee i = k)\}$

- ▶ Think of the two cases separately:

- ①  $L_1 = \{a^i b^j c^k \mid i, j, k \geq 0 \wedge i = j\}$ .

- ②  $L_2 = \{a^i b^j c^k \mid i, j, k \geq 0 \wedge j = k\}$ .

$$P = (\{q_0, q_1, q_2, q_3, q_4, q_5, q_6\}, \{a, b, c\}, \{0, 1\}, \delta, q_0, 0, \{q_4, q_6\})$$



# Configurations of PDA

- A configuration of a PDA consists of the automaton state and the stack contents.
- The configuration or instantaneous description (ID) is represented by  $(q, w, \gamma)$ , where
  - ▶  $q$  is the state,
  - ▶  $w$  is the remaining input, and
  - ▶  $\gamma$  is the stack contents.
- Suppose  $(q, aw, X\beta)$  is a configuration and  $(p, \alpha) \in \delta(q, a, X)$ . Then, the configuration moves in one step to  $(p, w, \alpha\beta)$ :

$$(q, aw, X\beta) \vdash (p, w, \alpha\beta)$$

# The Language of Pushdown Automata

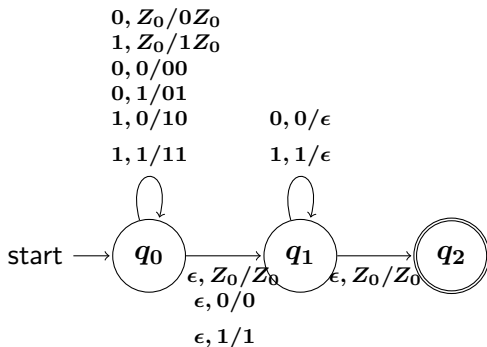
## Definition (Acceptance by Final State)

Let  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$  be a PDA. Then  $L(P)$ , the language of  $P$  by final state, is

$$L(P) = \{w \in \Sigma^* \mid (q_0, w, Z_0) \vdash^* (q, \epsilon, \alpha)\}$$

for some state  $q \in F$  and any stack string  $\alpha$ .

## Example



The PDA contains 1111, because  $(q_0, 1111, Z_0) \vdash^* (q_2, \epsilon, Z_0)$ .

## Another Way of Defining The Language of a PDA

### Definition (Acceptance by Empty Stack)

Let  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$  be a PDA. Then  $N(P)$ , the language of  $P$  accepted by empty stack, is

$$N(P) = \{w \in \Sigma^* \mid (q_0, w, Z_0) \vdash^* (q, \epsilon, \epsilon)\}$$

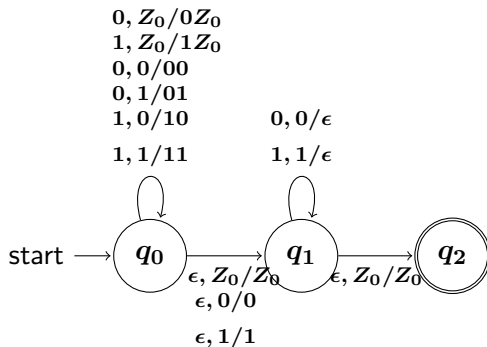
for any  $q$ .

When accepting by empty stack, we omit the  $F$  component:

$$(Q, \Sigma, \Gamma, \delta, q_0, Z_0)$$

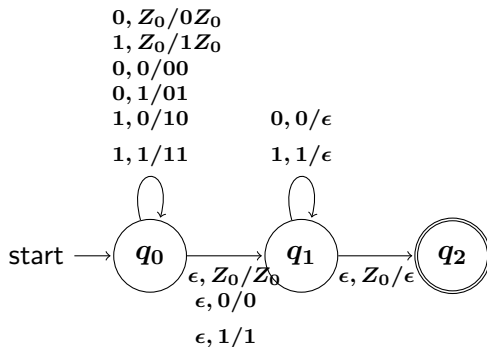


# Example



- $L(P) =$
- $N(P) =$

# Examples



- $L(P) =$
- $N(P) =$

# Equivalence

## Theorem (Equivalence of Final State and Empty Stack)

*For any language  $L$ , there exists a PDA  $P_F$  such that  $L = L(P_F)$  iff there exists a PDA  $P_N$  such that  $L = N(P_N)$ .*

## Lemma (From Empty Stack to Final State)

*For any PDA  $P_N = (Q, \Sigma, \Gamma, \delta_N, q_0, Z_0)$ , there is a PDA  $P_F$  such that  $N(P_N) = L(P_F)$ .*

## Lemma (From Final State to Empty Stack)

*For any PDA  $P_F = (Q, \Sigma, \Gamma, \delta_F, q_0, Z_0, F)$ , there is a PDA  $P_N$  such that  $N(P_N) = L(P_F)$ .*

## From Empty Stack to Final State

Given  $P_N = (Q, \Sigma, \Gamma, \delta_N, q_0, Z_0)$ , define

$$P_F = (Q \cup \{p_0, p_f\}, \Sigma, \Gamma \cup \{X_0\}, \delta_F, p_0, X_0, \{p_f\})$$

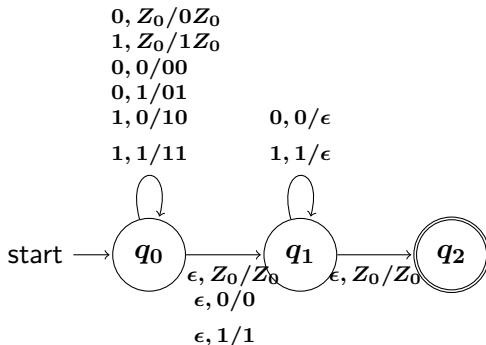
where

- 1  $\delta_F(p_0, \epsilon, X_0) = \{(q_0, Z_0 X_0)\}$
- 2 For all  $q \in Q$ ,  $a \in \Sigma \cup \{\epsilon\}$ , and  $Y \in \Gamma$ ,  $\delta_F(q, a, Y)$  contains  $\delta_N(q, a, Y)$ .
- 3 For all  $q \in Q$ ,  $\delta_F(q, \epsilon, X_0)$  contains  $(p_f, \epsilon)$ .

Then,  $w$  is in  $L(P_F)$  if and only if  $w$  is in  $N(P_N)$ .

## Example

Convert the following PDA to a PDA that accepts that same language by empty stack:



## From Final State to Empty Stack

Given  $P_F = (Q, \Sigma, \Gamma, \delta_F, q_0, Z_0, F)$ , define

$$P_N = (Q \cup \{p_0, p\}, \Sigma, \Gamma \cup \{X_0\}, \delta_N, p_0, X_0)$$

where

- 1  $\delta_N(p_0, \epsilon, X_0) = \{(q_0, Z_0 X_0)\}$
- 2 For all  $q \in Q$ ,  $a \in \Sigma \cup \{\epsilon\}$ , and  $Y \in \Gamma$ ,  $\delta_N(q, a, Y)$  includes  $\delta_F(q, a, Y)$ .
- 3 For all accepting states  $q \in F$  and  $Y \in \Gamma \cup \{X_0\}$ ,  $\delta_N(q, \epsilon, Y)$  includes  $(p, \epsilon)$ .
- 4 For all stack symbols  $Y \in \Gamma \cup \{X_0\}$ ,  $\delta_N(p, \epsilon, Y) = \{(p, \epsilon)\}$ .

# Equivalence of PDA's and CFG's

The following three classes of languages:

- ① The context-free languages, i.e., the languages defined by CFG's.
- ② The languages that are accepted by final state by some PDA.
- ③ The languages that are accepted by empty stack by some PDA.

are all the same class.

## From CFG to PDA

Given a CFG  $G = (V, T, P, S)$ , define a PDA  $P$  (by empty stack):

$$P = (\{q\}, T, V \cup T, \delta, q, S)$$

where

- For each variable  $A \in V$ ,

$$\delta(q, \epsilon, A) = \{(q, \beta) \mid (A \rightarrow \beta) \text{ is in } G\}$$

- For each terminal  $a \in T$ ,

$$\delta(q, a, a) = \{(q, \epsilon)\}$$



## Example

$$G = (\{B\}, \{(\,)\}, P, B)$$

$$B \rightarrow BB \mid (B) \mid \epsilon$$

# Deterministic Pushdown Automata

## Definition

A pushdown automata  $P = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$  is a *deterministic pushdown automata* (DPDA) if  $P$  makes at most one move at a time, i.e.,

- 1  $|\delta(q, a, X)| \leq 1$  for any  $q \in Q$ ,  $a \in \Sigma \cup \{\epsilon\}$ , and  $X \in \Gamma$ .
- 2 If  $\delta(q, a, X) \neq \emptyset$  for some  $a \in \Sigma$ , then  $\delta(q, \epsilon, X) = \emptyset$ .

## Definition

A language  $L$  is said to be a deterministic context-free language iff there exists a DPDA  $P$  such that  $L = L(P)$ .

## Example

The language

$$L = \{a^n b^n \mid n \geq 0\}$$

is a deterministic context-free language.

Fact1: DCFLs includes some CFLs

## Example

The language

$$L = \{ww^R \mid w \in \{a,b\}^*\}$$

is *not* a deterministic context-free language.

Fact2: DCFLs do not include some CFLs

# Regular Languages and DCFLs

Fact3: DCFLs include all RLs

## Theorem

If  $L$  is a regular language, then  $L = L(P)$  for some DPDA  $P$ .

## Proof.

Let  $A = (Q, \Sigma, \delta_A, q_0, F)$  be a DFA. Construct DPDA

$$P = (Q, \Sigma, \{Z_0\}, \delta_p, q_0, Z_0, F)$$

where define  $\delta_p(q, a, Z_0) = \{(p, Z_0)\}$  for all  $p$  and  $q$  such that  $\delta_A(q, a) = p$ . Then,  $(q_0, w, Z_0) \vdash^* (p, \epsilon, Z_0)$  iff  $\delta_A^*(q_0, w) = p$ .  $\square$

# DPDA's and Ambiguous Grammars

Fact4: All DCFLs have unambiguous grammars.

## Theorem

*If  $L = L(P)$  for some DPDA  $P$ , then  $L$  has an unambiguous grammar.*

Fact5: DCFLs do not include all unambiguous CFLs.

The language

$$L = \{ww^R \mid w \in \{a,b\}^*\}$$

has an unambiguous grammar

$$S \rightarrow aSa \mid bSb \mid \epsilon$$

but not a DPDA language.

# Summary

- PDA = FA with a stack
- PDA is more powerful than FA. Cover *all* CFLs.
  - ▶ Still limited, e.g.,  $\{ww \mid w \in \Sigma^*\}$ .
- DPDA is between FA and PDA

In general,

- FA with an external storage
  - ▶ queue, two stacks, random access memory, ...?
  - ▶ increase the language-recognizing power?