

# Final Exam

## COSE212 Programming Languages, Fall 2015

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**Problem 1 (10pts)** Natural numbers are inductively defined as follows:

$$n \rightarrow \circ \mid S n$$

where  $\circ$  denotes 0,  $S \circ$  denotes 1,  $S (S \circ)$  denotes 2, and so on.

1. Define a function

$$\text{add} : n \times n \rightarrow n$$

that adds two natural numbers.

$$\text{add}(n_1, n_2) = \begin{cases} n_2 & n_1 = \circ \\ S(\text{add}(n'_1, n_2)) & n_1 = S n'_1 \end{cases}$$

2. Define a function

$$\text{mul} : n \times n \rightarrow n$$

that multiplies two natural numbers.

$$\text{mult}(n_1, n_2) = \begin{cases} \circ & n_1 = \circ \\ \text{add}(n_2, (\text{mul}(n'_1, n_2))) & n_1 = S n'_1 \end{cases}$$

**Problem 2 (10pts)** The common pattern of the functions that accumulate something over a list can be captured by the higher-order function `fold`:

```
let rec fold f l a =
  match l with
  | [] -> a
  | hd::tl -> f hd (fold f tl a)
```

Re-write the following functions using `fold`:

```
1. let rec length l =
  match l with
  | [] -> 0
  | hd::tl -> 1 + length tl
let length l = fold (fun e a -> 1 + a) l 0
```

```
2. let rec append x y =
  match x with
  | [] -> y
  | hd::tl -> hd::(append tl y)
let append x y = fold (fun e a -> e::a) x y
```

**Problem 3 (10pts)** Consider the minimal yet Turing-complete programming language:

$$E \rightarrow x \mid \text{proc } x E \mid E E$$

1. Define its semantics with static scoping. The domain is given below.

$$\begin{aligned} \text{Val} &= \text{Procedure} \\ \text{Procedure} &= \text{Var} \times E \times \text{Env} \\ \text{Env} &= \text{Var} \rightarrow \text{Val} \end{aligned}$$

$$\frac{}{\rho \vdash x \Rightarrow \rho(x)}$$

$$\frac{}{\rho \vdash \text{proc } x E \Rightarrow (x, E, \rho)}$$

$$\frac{\rho \vdash E_1 \vdash (x, E, \rho') \quad \rho \vdash E_2 \Rightarrow v \quad \rho'[x \mapsto v] \vdash E \Rightarrow v'}{\rho \vdash E_1 E_2 \Rightarrow v'}$$

2. Define its semantics with dynamic scoping. The domain is given below.

$$\begin{aligned} \text{Val} &= \text{Procedure} \\ \text{Procedure} &= \text{Var} \times E \\ \text{Env} &= \text{Var} \rightarrow \text{Val} \end{aligned}$$

$$\frac{}{\rho \vdash x \Rightarrow \rho(x)}$$

$$\frac{}{\rho \vdash \text{proc } x E \Rightarrow (x, E)}$$

$$\frac{\rho \vdash E_1 \vdash (x, E) \quad \rho \vdash E_2 \Rightarrow v \quad \rho[x \mapsto v] \vdash E \Rightarrow v'}{\rho \vdash E_1 E_2 \Rightarrow v'}$$

**Problem 4 (10pts)** Convert the following programs into the lexical-address-based nameless representation:

```
1. let a = 1 in let b = 2 in a + b
    let 1 in let 2 in #1 + #2
```

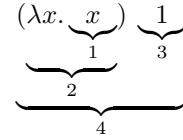
```
2. let x = 3
   in proc (y)
     let z = (y - x)
     in (x - z + y)
       let 3
       in proc
         let #0 - #1
         in #2 - #0 + #1
```

**Problem 5 (10pts)** Assuming static scoping for procedures, compare the behaviors and final values of the following two programs.

```
1. let f = let counter = ref 0
   in proc (x) (counter := !counter + 1;
                !counter)
   in let a = (f 0)
   in let b = (f 0)
   in (a - b)
   -1
```

```
2. let f = proc (x) (let counter = ref 0
   in (counter := !counter + 1;
       !counter))
   in let a = (f 0)
   in let b = (f 0)
   in (a - b)
   0
```

**Problem 6 (10pts)** Infer the type of  $(\lambda x.x)$  1:



- (5pts) Generate type equations.
- (10pts) Solve the equations using the unification algorithm. Explain each step clearly.

**Problem 7 (20pts)** Consider the following language:

$$E \rightarrow \text{true} \mid \text{false} \mid n \mid E_1 + E_2 \mid \text{if } E_1 E_2 E_3$$

and the lambda calculus:

$$L \rightarrow x \mid \lambda x.L \mid L_1 L_2$$

We write  $\underline{E}$  for the equivalent lambda term in  $L$ : that is, if  $E$  goes to a value  $v$  and  $\underline{E}$  goes to a value  $l$  in lambda term, then  $v = l$ . Define  $\underline{E}$ :

$$\begin{aligned} \underline{\text{true}} &= \lambda x.\lambda y.x \\ \underline{\text{false}} &= \lambda x.\lambda y.y \\ \underline{n} &= \lambda s.\lambda z.s^n n \\ \underline{E_1 + E_2} &= (\lambda n.\lambda m.\lambda s.\lambda z.m s (n s z)) \underline{E_1} \underline{E_2} \\ \underline{\text{if } E_1 E_2 E_3} &= \underline{E_1} \underline{E_2} \underline{E_3} \end{aligned}$$

**Problem 8 (20pts)** O/X questions:

1.  $\{3n \mid n \in \mathbb{N}\}$  ( $\mathbb{N} = \{0, 1, 2, 3, \dots\}$ ) is the only set  $S$  that satisfies the following two properties:

- (a)  $0 \in S$ , and
- (b) if  $n \in S$ , then  $n + 3 \in S$

X

2. Determining the values of program variables is a static property. X

3. C supports call-by-reference for procedure calls. X

4. Computers came first than programming languages. X

5. C's pointers, structs, set-jumps/long-jumps, gotos, local blocks, and loops are all syntactic sugars of eager-evaluating  $\lambda$ -calculus. O

6. All syntactically correct programs run OK in this language:

$$\begin{aligned} C &\rightarrow x := E \mid C; C \\ E &\rightarrow Z \mid B \\ Z &\rightarrow n \mid Z + Z \mid x \\ B &\rightarrow true \mid false \mid Z < Z \end{aligned}$$

X

7. There is only one redex in  $((\lambda x. \lambda y. x) 1) 2$ . O

8. The factorial function can be defined by

$$fact = Y(\lambda f. \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * f(n - 1))$$

where  $Y$  is the Y-combinator. O

9. We can design a sound and complete type system for Java. X

10. It is possible for the lambda calculus to simulate all language constructs of Java. O